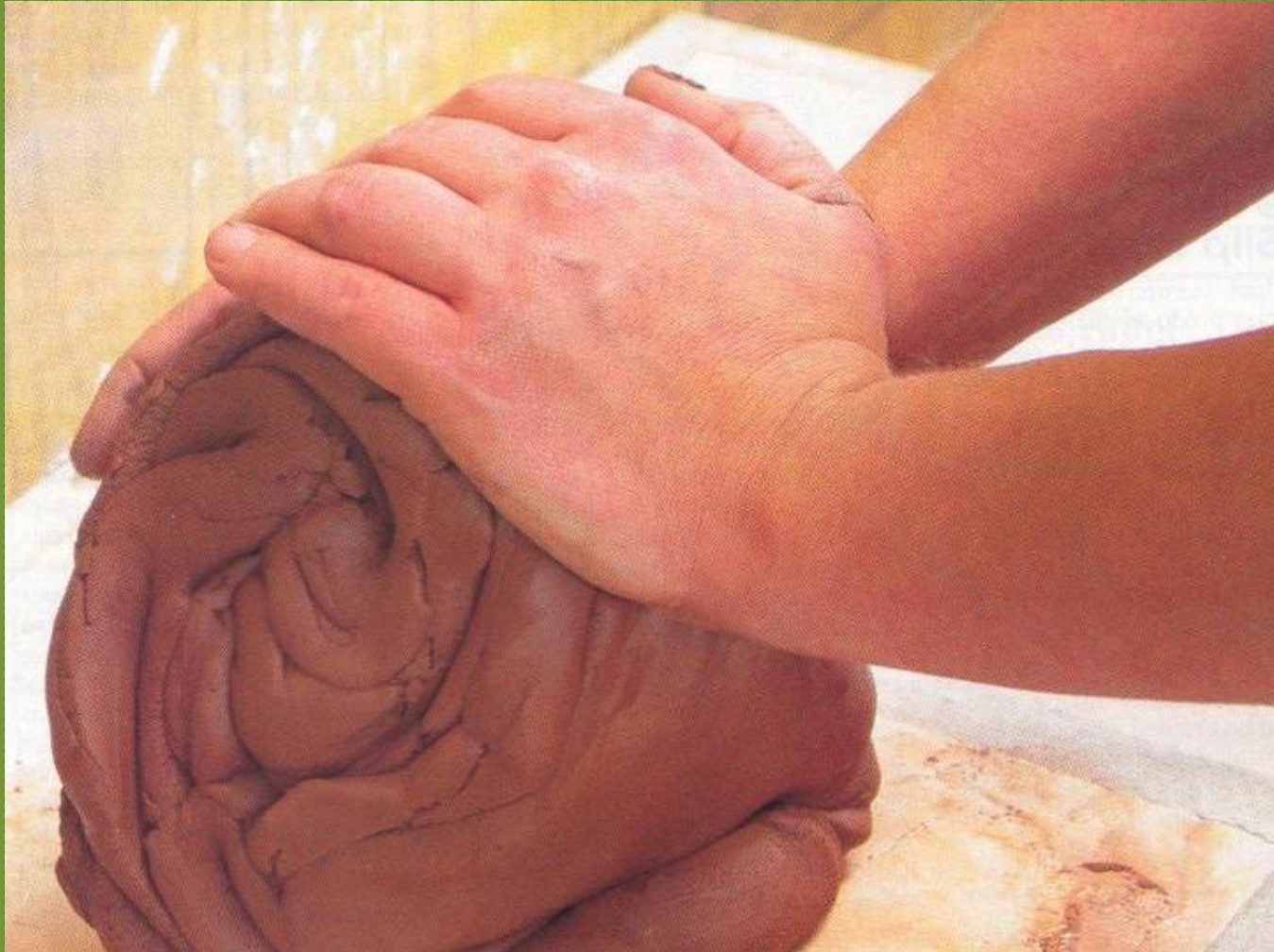


STUDIO ART III/IV  
SCULPTURE UNIT

# OPTION 1: ABSTRACT FIGURE

- EARTHENWARE CLAY
  - PLASTER BLOCK

# EARTHENWARE



# PLASTER BLOCK

















# STEPS FOR THE ABSTRACT FIGURE SCULPTURE:

- SELECT MEDIUM  
(Plaster may not have any extended arms/legs)
- FIND IMAGE OF PERSON IN POSE
- SKETCH SIMPLIFICATION –  
FRONT, SIDE, & BACK

**STEP 1: FIND AN IMAGE OF THE FIGURE(S) YOU PLAN TO MODEL AFTER**

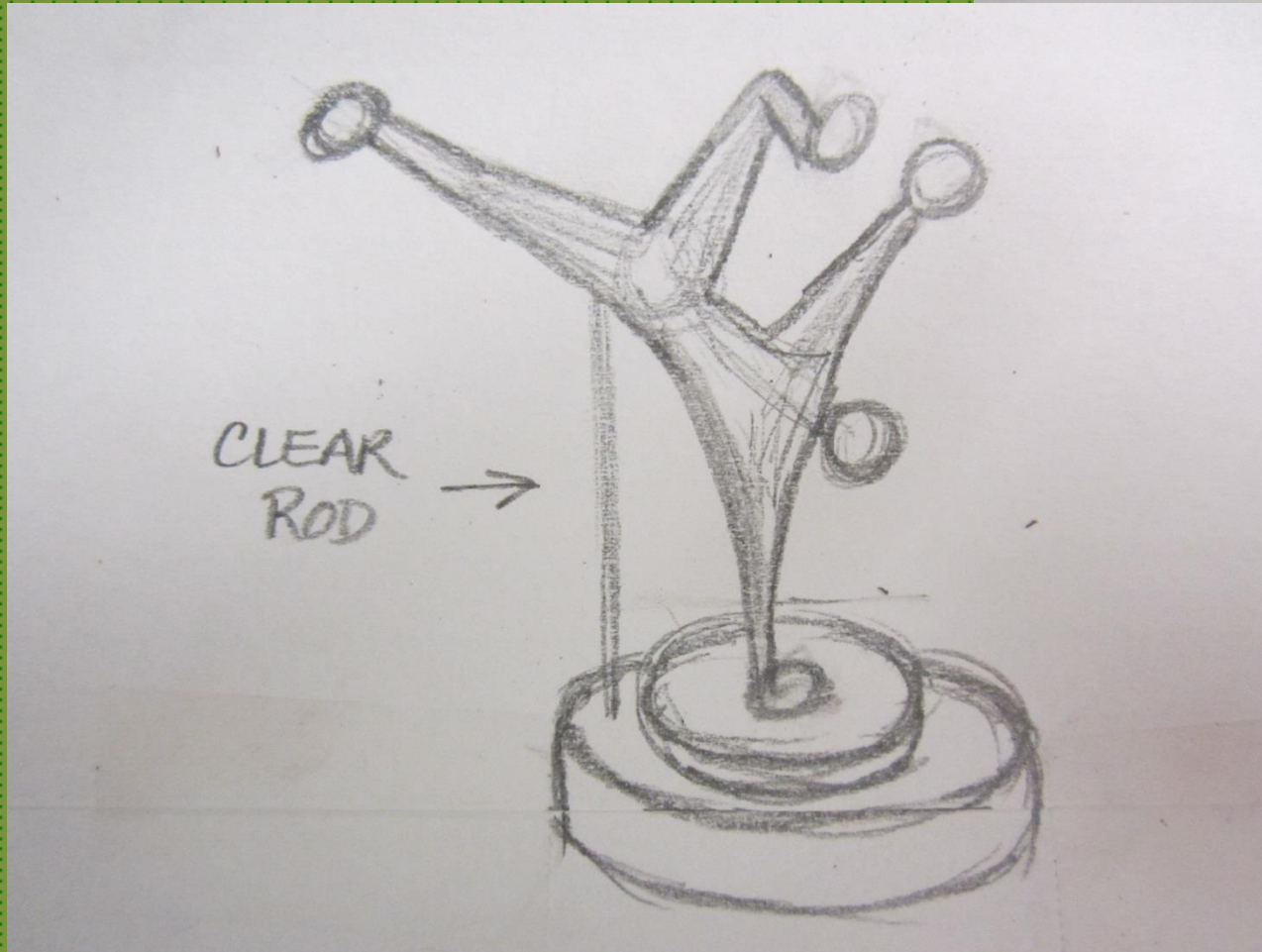




**STEP 2: DRAW A STICK  
FIGURE USING BASIC  
LINES AND SHAPES**



**STEP 3: TRANSFORM THE  
STICK FIGURE DRAWING IN  
TO YOUR SCULPTURE IDEA**





# OPTION 2: 2D to 3D

- EARTHENWARE CLAY AND  
REALISTIC PAINTING

**2D Image**



**3D Image**





# STEPS FOR THE 2D – 3D PROJECT:

- FIND IMAGE
- SCULPT 3D PORTION OF THE IMAGE
- DRY & FIRE QUICKLY
- TRACE BASE OF SCULPTURE TO BOARD
- DRAW/PAINT REALISTICALLY

# OPTION 3: EXPRESSIVE HAND

- EARTHENWARE CLAY  
HAND SCULPTURE



- Your sculpture project must primarily consist of a life-sized hand created using ceramic clay. The hand must express some type of character, emotion, or reaction. You may include a small object (real or sculpted) with the hand, but the object may not become the primary focus of the sculpture.













# OPTION 4: PAINTED HAND SCULPTURE

- EARTHENWARE CLAY  
HAND SCULPTURE







# *WHAT NEXT?*

- COPY AND PASTE IMAGE IDEAS IN TO A MICROSOFT WORD DOCUMENT.
- SAVE TO YOUR H: DRIVE
- YOU MUST HAVE AT LEAST 5 IDEAS BY THE END OF THE DAY TOMORROW (MORE IS BETTER!)
- PRINT IMAGES AT THE END OF THE CLASS PERIOD ON TUESDAY FOR POINTS!